

Longitudinal Waves

Speed of propagation

Sound Waves

Compression



Rarefaction

Air, liquid (Tsunami)

Solid (Earthquakes)

Longitudinal & Transverse

Hear 20Hz \leftrightarrow 20kHz

Below Audible infrasonic

Above Audible Ultrasonic

For each type of wave

Speed $C = \sqrt{\frac{E}{\rho}}$ Elastic Modulus

see Serway 12.4 $\sqrt{\frac{E}{\rho}}$ density

COMPRESSION WAVES

$B = \text{Bulk Modulus}$

$\rho = \text{density}$

Primary Wave of

earthquake

$$C = \sqrt{\frac{B}{\rho}}$$

Secondary earthquake waves involve shear = transverse waves

\Rightarrow use shear modulus

$$C = \sqrt{\frac{G}{\rho}} = S$$

S and Waves

Bulk Modulus for

Gas has different

Values depending

on compression type

Compression at Constant Temperature (isothermal)

C_p = Specific Heat at const. Press.

OR without heat transfer (Adiabatic). For

Sound Adiabatic

$$C = \sqrt{B_{(\text{adiabatic})}}$$

$$\sqrt{B_{(\text{isotherm})}}$$

$$\gamma = \frac{C_p}{C_v} \quad (\text{Serway}) \quad (21.2)$$

C_v = Specific Heat at constant Volume

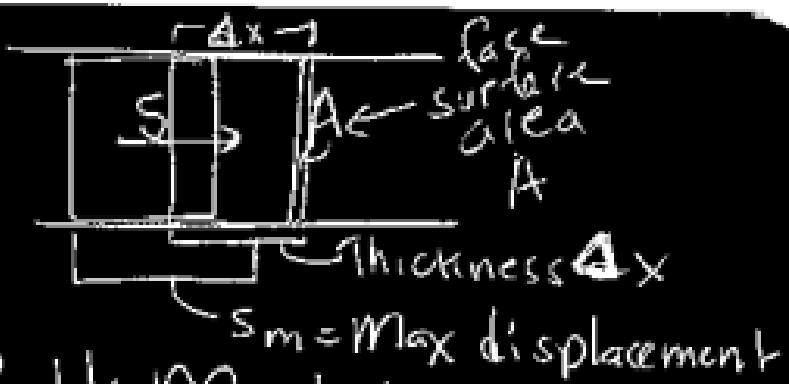
Air: $\gamma = 1.4$

$$C = \sqrt{\frac{\gamma P}{S}} \quad \text{Pressure}$$

$$V = 344 \text{ m/s} = 1139 \text{ ft/s}$$

Sound waves in

Air: elements fair



Bulk Modulus

$$B = -\frac{\Delta P}{\Delta V/V}$$

Distance btw front and back
Changes from ΔX by ΔS
Due to compression.

$$\text{Volume was } V = A\Delta X$$

$$\Delta V = A \Delta S \Rightarrow$$

$$\Delta P = -B \frac{\Delta V}{V} =$$

$$-B A \frac{\Delta S}{A \Delta X} = -\frac{B \Delta S}{\Delta X}$$

$$I_m \Rightarrow \Delta P = -B \frac{\partial S}{\partial X}$$

$X \rightarrow 0$

Oscillating Displacement
A = Amplitude = S_m

$$S = S_m \cos(kx - wt)$$

$$\Delta P = -B \frac{\partial}{\partial X} (S_m \cos(kx - wt))$$

$$= +B k S_m \sin(kx - wt)$$

$$\Delta P_m = B k S_m, C = \sqrt{\frac{B}{\rho}}$$

$$C^2 = \frac{B}{\rho} \Rightarrow B = C^2 \rho$$

$$\Delta P_m = (C^2 \rho k) S_m$$

$$C = \frac{\omega}{k} \Rightarrow Ck = \omega$$

$$\Delta P_m = (C S_m) \omega$$

Thin Slice of air thickness Δx , mass Δm , area A oscillates as sound passes

Kinetic Energy: $\frac{1}{2} \Delta m V_s^2$

V_s = speed of oscillating air element, not wave speed

$\boxed{V_s} \frac{\partial S}{\partial t} = -\omega S_m \sin(kx - wt)$

$$\Delta m = \rho A \Delta x \Rightarrow \Delta k = \frac{1}{2} \Delta m V_s^2$$

$$dk = \frac{1}{2} (\rho A dx) (-\omega S_m)^2 \sin^2(kx - \omega t)$$

Power is $\frac{dk}{dt}$, $C = \frac{dx}{dt}$

$$\frac{dk}{dt} = \frac{1}{2} \rho A C \omega^2 S_m^2 \sin^2(kx - \omega t)$$

Average over time $\left(\frac{dk}{dt} \right) = \frac{1}{2} \rho A C \omega^2 S_m^2 \overline{\sin^2(kx - \omega t)}$
 $= \frac{1}{4} \rho A C \omega^2 S_m^2$

Like a spring on average, energy is $\frac{1}{2}$ potential + $\frac{1}{2}$ kinetic energy

$$\frac{dE}{dt} = 2 \frac{dk}{dt} = \frac{1}{2} \rho A C \omega^2 S_m^2$$

$$\text{Intensity} = \frac{\text{Power}}{\text{Area}} = \frac{dE/dt}{A} = \frac{1}{2} \rho C \omega^2 S_m^2$$

($S_m = A = \text{amplitude}$) $\frac{\text{Area}}{\text{Area}}$

$$(I = \frac{1}{2} \rho \omega^2 A^2 C \text{ where } A = \text{amplitude})$$

$$\Delta P_m = \rho C \omega S_m \Rightarrow I = \frac{1}{2} \frac{\rho^2 C^2 \omega^2 S_m^2}{\rho C}$$

Can be written: $I = \frac{\Delta P_m}{2 \rho C}$
 Sounds vary in intensity by factor of 10^{12}

$$\text{Decibel} = \text{db} = 10 \log \frac{I}{I_0}, I_0 = 10^{-12} \frac{\text{Watt}}{\text{m}^2}$$

Sound from moving Sources | Because detector moves
Doppler Effect additional $V_D t / \lambda$ waves pass. So instead of
 hearing $f = \frac{C}{\lambda} = Ct/\lambda$
 hear $f' = \frac{Ct}{\lambda + V_D t / \lambda} = \frac{C + V_D}{\lambda} t = \frac{C + V_D}{C/f} = \frac{f + V_D f}{C} = f(1 + \frac{V_D}{C})$

$f' = f \left(\frac{C + V_D}{C} \right)$
 If moving away,
 waves chase detector,
 fewer arrive:
 $f' = f \left(\frac{C - V_D}{C} \right)$

Suppose detector at rest. $V_D = 0$
 Source moves at V_S

