

Recap: ① Time dilation $\Delta t = \gamma \Delta t'$

② Length contraction $L' = \frac{L}{\gamma}$

③ Muon decay as an example

However, time dilation / length contraction formulae above are applicable only if one of the ref. frames ~~are~~ is special (proper time, rest frame, ...)

In general, transformation b/w ref. frames requires:

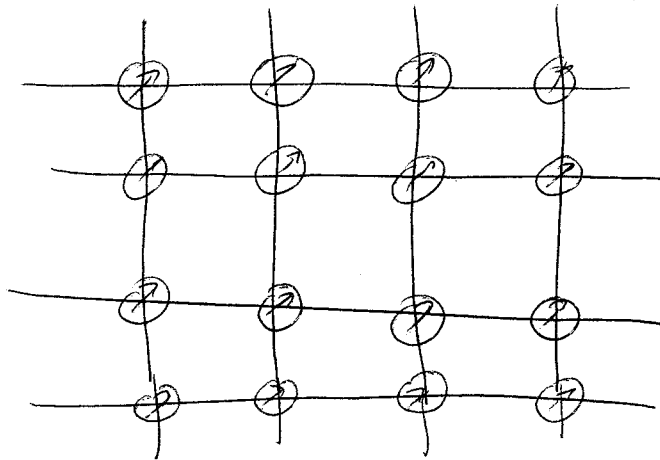
Lorentz transformation

Today ① Synchronizing clocks in relativity

② Lorentz transformation

Synchronizing Clocks

Imagine an inertial frame being a grid of points with a clock located at each point



This array of clocks
allow us to describe
spacetime events

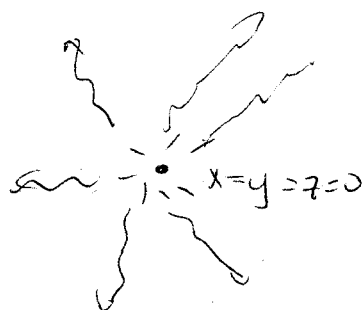
Q: Can we look at a clock somewhere else to record the time of an event? Why?

Next question: How do we synchronize the clocks?

Remember: light has a speed limit

Take the clock at origin $x=y=z=0$

Set clock at origin to be $t=0$ at the instant we send out a light flash.



When someone at \vec{r}
receives light signal,
set $t = \frac{|\vec{r}|}{c} = \frac{\sqrt{x^2+y^2+z^2}}{c}$

read same time as clock
at origin

3

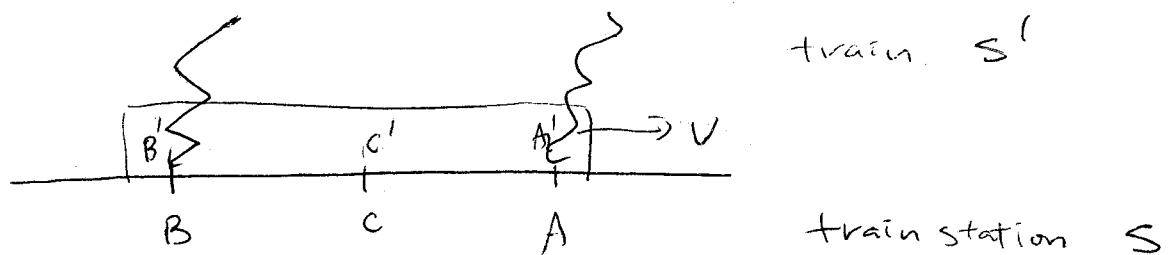
Relativity of Simultaneity

Now that we have synchronized the clocks, we can ask whether 2 events are simultaneous.

Two events simultaneous in S are not necessarily simultaneous in S' .

[More precisely, if two events are spatially separated in S

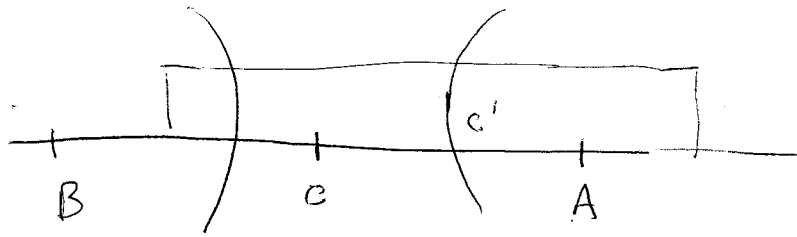
Einstein's Example



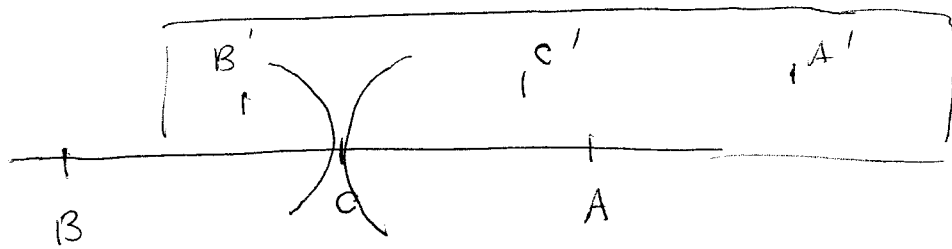
Lightning hits A & B simultaneously in S ,
i.e. flash from A & B reaches midpt C at the
same time in S -frame

Not so for ref. frame S' of train

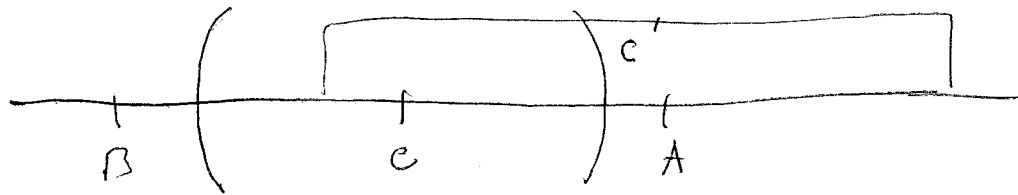
[C' does not record the flash from A' & B'
at the same time in S' frame]



Flash from front end of train reaches c' first



Even when light reaches c , flash from rear end of train has not reached c'



Eventually, flash from rear end of train reaches c'

To put Einstein's postulates into practical use, we will introduce 2 useful tools:

- ① Lorentz transformation (Lecture)
- ② Spacetime Diagram (Lab)

Lorentz transformation

Einstein's 2nd postulate is inconsistent with Galilean transformation.

$u_{x'} = c - v$ rather than c

Need to modify Galilean transformation

Since Galilean transformation works well at low velocity, such modification must reduce to Galilean transformation when $v \ll c$

Assume:

$$x' = \gamma(x - vt)$$

$$y' = y$$

$$z' = z$$

where γ depends on v not position
[no preferred origin]

Require $\gamma \rightarrow 1$ as $\frac{v}{c} \rightarrow 0$

6

The inverse transformation must look exactly the same, except for the sign of v

$$x = \gamma (x' + vt')$$

From transf. of x , can deduce transf. of t

$$t' = \gamma \left[t + \frac{1-\gamma^2}{\gamma^2} \frac{x}{v} \right]$$

Send out a flash of light from origin of S at $t=0$

$$x^2 + y^2 + z^2 = c^2 t^2 \quad \text{spherical wave with speed } = c$$

The origin of S & S' coincide at ~~time~~ $t=0$

$$x'^2 + y'^2 + z'^2 = c^2 t'^2 \quad \left[\begin{array}{l} \text{same } c \text{ due to} \\ \text{relativity} \end{array} \right]$$

$$\Rightarrow \gamma^2 (x - vt)^2 + y^2 + z^2 = c^2 \gamma^2 \left[t + \frac{1-\gamma^2}{\gamma^2} \frac{x}{v} \right]^2$$

Consistent if this is identical to $x^2 + y^2 + z^2 = c^2 t^2$

$$\therefore \text{coefficient of } x^2 = 1$$

$$\text{" " } t^2 = c^2$$

$$\text{" " } xt = 0$$

Hence: $\gamma^2 - c^2 \gamma^2 \frac{(1-\gamma^2)^2}{\gamma^4 v^2} = 1$

$$\Rightarrow -c^2 \frac{(1-\gamma^2)^2}{\gamma^2 v^2} = 1 - \gamma^2$$

$$\Rightarrow \boxed{\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}}$$

Lorentz transformation

$$x' = \gamma(x - vt)$$

$$t' = \gamma\left(t - \frac{vx}{c^2}\right)$$

$$y' = y$$

$$z' = z$$

Check

Consider two events $(x_1, t_1), (x_2, t_2)$ in frame S

$$\Delta t = t_2 - t_1$$

$$\Delta t' = t_2' - t_1' = \gamma(t_2 - t_1) - \frac{\gamma v}{c^2}(x_2 - x_1)$$

$$= \gamma \Delta t - \frac{\gamma v}{c^2} \Delta x$$

depends on whether
the events happen
at the same time

- Clock synchronized in frame S , not necessarily in S'

- proper time, $\Delta x' = 0$

$$\Rightarrow \Delta t = \gamma \Delta t'$$

- Can two events which happen at different times appear to be simultaneous in frame S' ?

$$0 = \Delta t' = \gamma \Delta t - \frac{\gamma v}{c^2} \Delta x$$

$$\Rightarrow \beta \equiv \frac{v}{c} = \frac{c \Delta t}{\Delta x} \quad \text{if } \frac{c \Delta t}{\Delta x} \leq 1$$