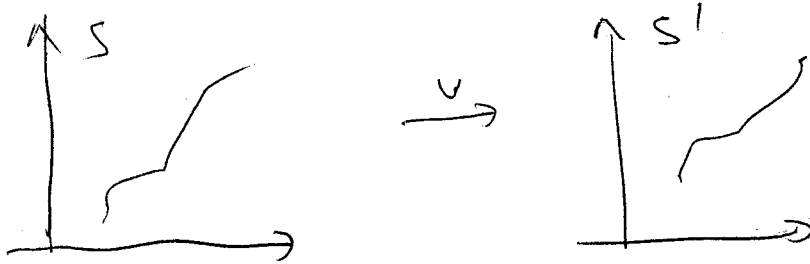


A few weeks ago, kinematics: Lorentz transf



But we don't know yet how to describe motion

→ Dynamics.

Analogy: we have understood the rules of describing projectile motion in different reference frames,

but we haven't figured out how to calculate the projectile motion!

In classical mechanics we need Newton's law

$$\vec{F} = m\vec{a}$$

For relativistic motion,  $\vec{F} = m\vec{a}$  is no

longer true.

Why?

①  $F = \text{constant} \neq 0 \Rightarrow v \rightarrow \infty$   
but  $v \leq c$  speed limit

②  $F = 0 \Rightarrow$  Conservation of momentum

$$\sum_i m_i \vec{v}_i = \text{constant}$$

- For Galilean transformation  ~~$\vec{v}_i$~~   $\vec{v}'_i = \vec{v}_i - \vec{V}$

If momentum conserved in one frame, ~~not~~ conserved in all reference frame

- Lorentz transf, velocities ~~do~~ do not simply add

If  $\vec{p} = m\vec{v}$ , then  $\vec{p}$  conserved in one frame does not imply  $\vec{p}$  conserved in another frame.

Hallmark of relativity : physics does not depend on ref. frame

↳ Relativistic momentum  $\vec{p} \neq m\vec{v}$

Requirement

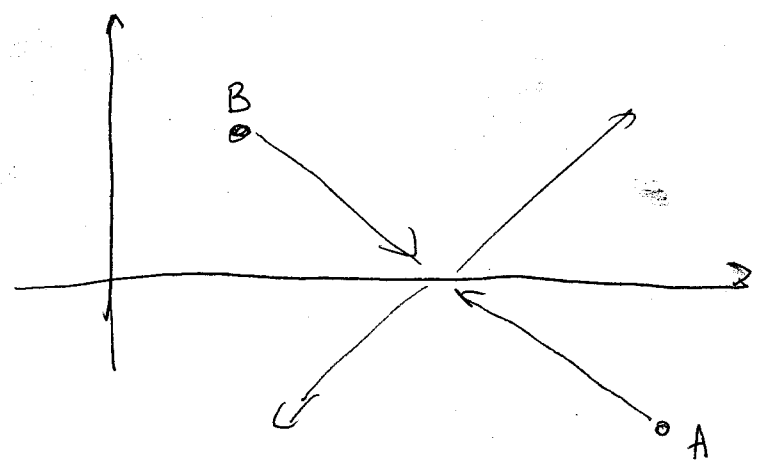
- ① Momentum conservation  $\Rightarrow \vec{p}$  conserved in collision  
in all reference frame
- ②  $\vec{p} \rightarrow m\vec{v}$  for  $v \ll c$

Guess

$$\vec{p} = \frac{m\vec{u}}{\sqrt{1-u^2/c^2}}$$

Now, let's do a thought expt to see why this is true.

Imagine an elastic collision in ref frame S'



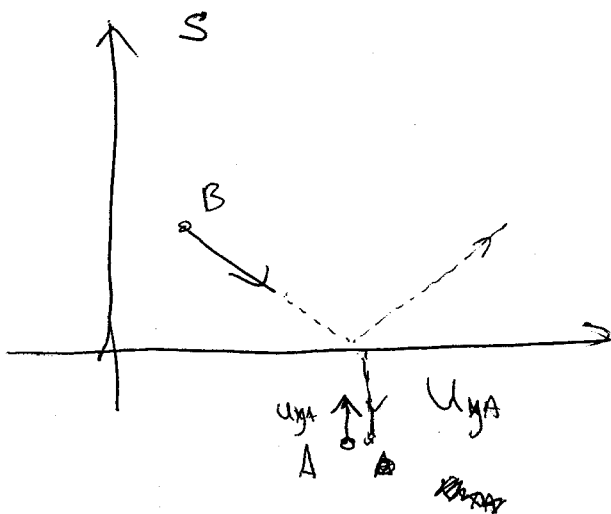
A, B identical mass  
equal & opposite velocities

Total initial momentum = 0

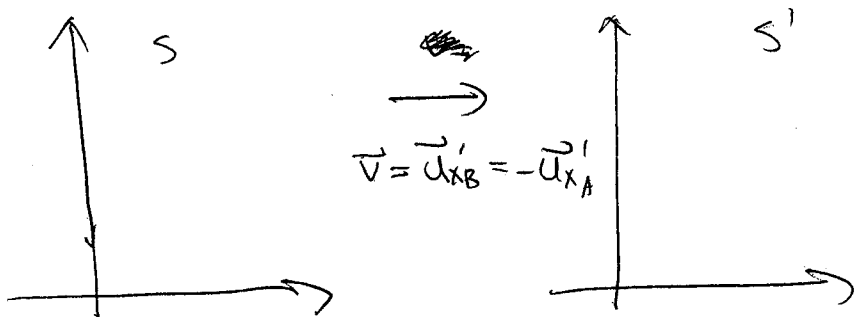
Elastic collision  $\Rightarrow$  reverse y-component of velocity

Total final momentum = 0

Let's go to a reference frame  $S$  where  $u_{xA} = 0$



In other words



Had it been Galilean transformation,  $u_y$  is unaltered by trans

$\Rightarrow$  momentum conserved ( $\Delta u_{yA} + \Delta u_{yB} = 0$ )

But as we have learned in Ch 1,

$$u'_y = \frac{u_y \sqrt{1-\beta^2}}{1 - u_x v/c^2}$$

Not only was  $u_y$  affected but  $u_{yA}' \neq u_{yB}'$  affected differently  
 $u_{xA} = 0 \quad u_{xB} \neq 0$

Since  $U_{yB}' = U_{yA}'$  magnitude

$$\Rightarrow U_{yA} = \cancel{U_{yB}} \frac{1}{1 - U_{xB} v/c^2}$$

~~Elastic~~ Elastic collision  $\Rightarrow \Delta U_y = 2 U_{yB}$

$\Rightarrow$  Momentum not conserved in frame S !

If Momentum is conserved in  $S'$ , not conserved in S and vice versa

Need a new definition of momentum.

~~Suppose~~ Suppose  $\vec{p} = m(\vec{u}) \vec{u}$

Then momentum is conserved if

$$m_B = m_A \frac{U_{yA}}{U_{yB}} = \frac{m_A}{1 - U_{xB} v/c^2}$$

↑  
 $U_{xB}'$

$$= \cancel{\frac{m_A}{1 - U_{xB} v/c^2}}$$

Using  $U_{xB}' = \frac{U_{xB} - v}{1 - U_{xB} v/c^2} = v$

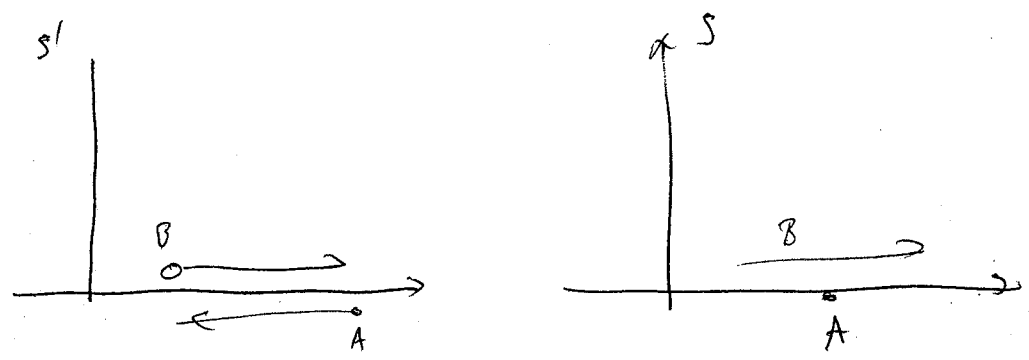
$$V = \frac{c^2}{u_{xB}} \left( 1 - \sqrt{1 - u_{xB}^2/c^2} \right)$$

reject ~~other~~ root

$$\Rightarrow m_B = \frac{m_A}{\sqrt{1 - (u_{xB}/c)^2}}$$

Consider the special case  $u_y \rightarrow 0$

grazing collision



$$\Rightarrow m = \frac{m_0}{\sqrt{1 - u^2/c^2}}$$

or 
$$\vec{p} = \frac{m_0 \vec{u}}{\sqrt{1 - u^2/c^2}}$$

Although these eqns mean the same thing, it's better to avoid ~~definition~~ defining a relativistic mass  $m$  and a rest mass  $m_0$