

Phys 201

Exam 2

Monday 10/25

5:45 - 6:45pm

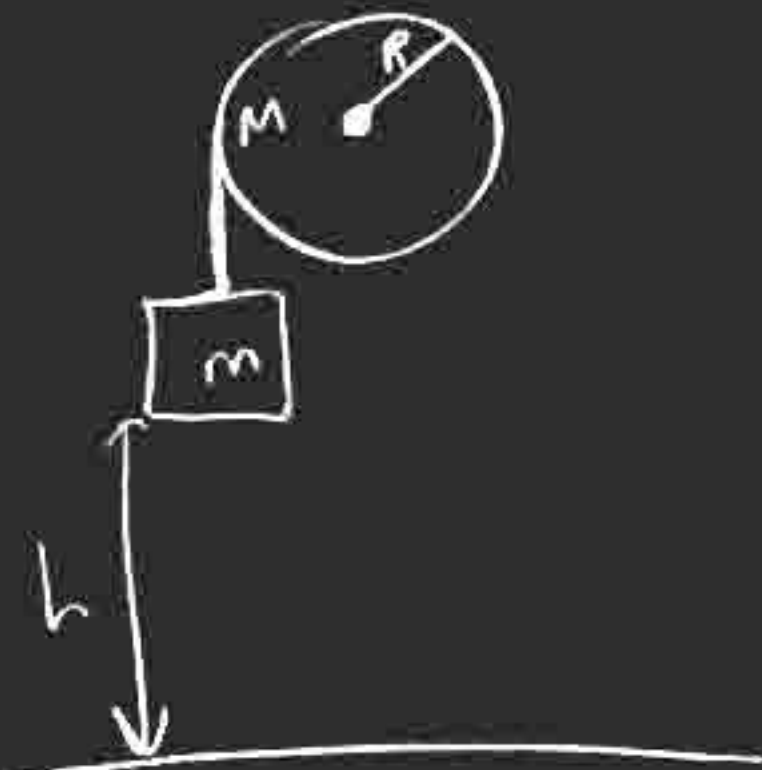
272 Bascom

Review Sessions

1300 Sterling

Friday 10/22 5-7pm

Sunday 10/24 2-4pm



What is the velocity when  $h=0$ ?

Use energy

$$K = \frac{1}{2}mv^2 + \frac{1}{2}I\omega^2$$

Rope  $R\omega = v$



$$a = \left( \frac{m}{m + M/2} \right) g$$

$$v = at$$

$$\text{So } K = \frac{1}{2}mv^2 + \frac{1}{2}\left(\frac{1}{2}MR^2\right)\left(\frac{v}{R}\right)^2$$

$$= \frac{1}{2}mv^2 + \frac{1}{4}Mv^2$$

$$K = \frac{1}{2}\left(m + \frac{1}{2}M\right)v^2$$

at start  $K=0, U=mgh$

at end ( $h=0$ )  $U=0$

$$K = \frac{1}{2}\left(m + \frac{1}{2}M\right)v^2$$

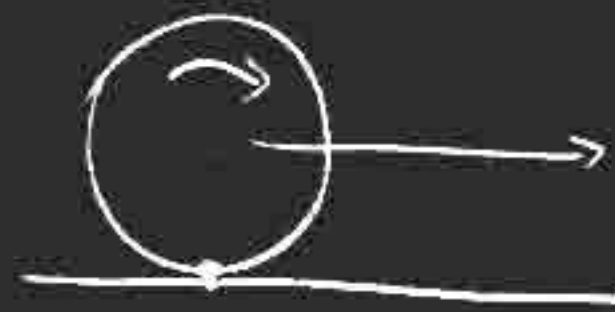
conservation of energy  $\Rightarrow$

$$mgh = \frac{1}{2}\left(m + \frac{1}{2}M\right)v^2$$

$$\text{So } v^2 = \frac{mgh}{\frac{1}{2}m + \frac{1}{4}M}$$

$$\text{and } v = \sqrt{\frac{2mgh}{m + \frac{1}{2}M}}$$

Rolling motion



Center moves in straight line

If no slipping, contact is instantaneously stationary.

if no slipping, relate  $\omega$  to  $v_{cm}$

if rotate by  $\theta$ , translate by  $\theta R$

$$v_{cm} = \frac{ds}{dt} = R \frac{d\theta}{dt} = R\omega$$

So

$$v_{cm} = R\omega$$

$$a_{cm} = R\alpha$$

(Parallel axis theorem) total KE

$$= \frac{1}{2}mv^2 + \frac{1}{2}I\omega^2$$

translate at  $v_{cm} = R\omega$   
 rotate at angular velocity  $\omega$

$$K = \frac{1}{2} m (R\omega)^2 + \frac{1}{2} I_{cm} \omega^2$$

e.g. cylinder  $I_{cm} = \frac{1}{2} MR^2$



about contact point  
 $K = \frac{1}{2} I_p \omega^2$

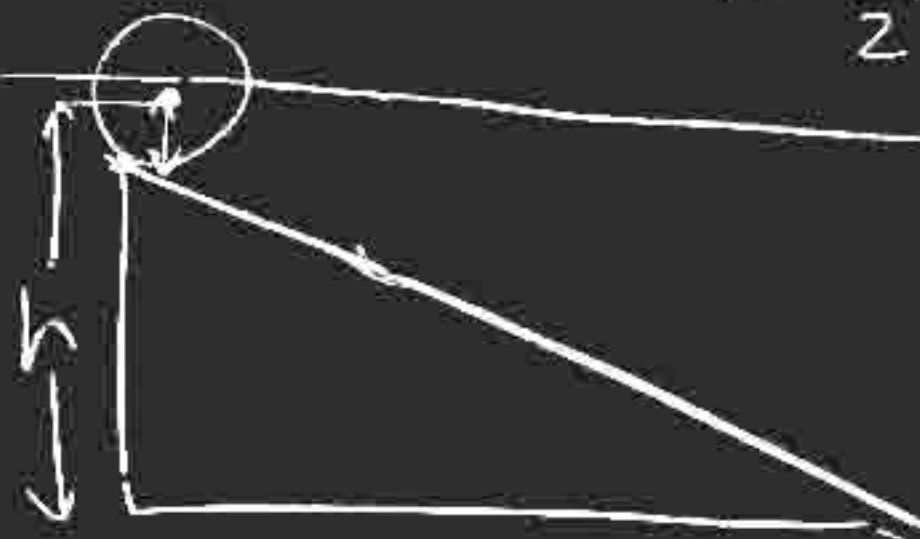


$$I_p = I_{cm} + MR^2$$

parallel axis theorem

$$K = \frac{1}{2} (I_{cm} + MR^2) \omega^2$$

$$= \frac{1}{2} I_{cm} \omega^2 + \frac{1}{2} m v_{cm}^2$$



objects rolling down inclined plane

what is  $v$  as function of  $h$ ?

no slipping  $v = R\omega$

$$\text{energy} = mgh + \frac{1}{2}mv^2 + \frac{1}{2}I(v/R)^2$$

is constant

initially  $v=0$ ,  $E = mgh$

at end  $h=0$   $E = \frac{1}{2}mv^2 + \frac{1}{2}I(v/R)^2$

$$mgh = \frac{1}{2}mv^2 + \frac{1}{2}I(v/R)^2$$

$$v^2 = \frac{mgh}{\frac{1}{2}(I/r^2 + m)}$$

$$v = \sqrt{\frac{2gh}{(1 + I/mr^2)}}$$

## Ch 11 angular momentum



$$\vec{L} = \vec{r} \times \vec{p}$$

angular momentum

cross product

$$\vec{\tau} = \vec{r} \times \vec{F}$$

torque

$$\frac{d\vec{L}}{dt} = \sum \vec{\tau}_i$$

## Cross Product

$$\vec{C} = \vec{A} \times \vec{B}$$



magnitude of  $\vec{C} = |\vec{A}| |\vec{B}| \sin \theta$   
direction of  $\vec{C}$  is perpendicular to  $\vec{A}$  and  $\vec{B}$

and given by right hand rule  
 $[\hat{i} \times \hat{j} = \hat{k}]$



Properties of cross product

1)  $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$

2)  $\vec{A} \times \vec{A} = \vec{0}$

3) if  $\vec{A} \perp \vec{B}$ ,  $|\vec{A} \times \vec{B}| = |\vec{A}| |\vec{B}|$

4)  $\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$

5)  $\frac{d}{dt} (\vec{A} \times \vec{B}) = \frac{d\vec{A}}{dt} \times \vec{B} + \vec{A} \times \frac{d\vec{B}}{dt}$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix} = \hat{i}(A_y B_z - A_z B_y) - \hat{j}(A_x B_z - A_z B_x) + \hat{k}(A_x B_y - A_y B_x)$$



## 11.2 Angular momentum

$$\text{def } \vec{L} = \vec{r} \times \vec{p}$$

recall

$$\frac{d\vec{p}}{dt} = \vec{F}$$

$$\text{so } \frac{d\vec{L}}{dt} = \frac{d}{dt} (\vec{r} \times \vec{p})$$

$$= \left( \frac{d\vec{r}}{dt} \times \vec{p} + \vec{r} \times \frac{d\vec{p}}{dt} \right)$$

$$= \left( \vec{v} \times \vec{p} + \vec{r} \times \vec{F} \right)$$

$$= \vec{r} \times \frac{d\vec{p}}{dt} = \vec{r} \times \vec{F} = \vec{\tau}$$

$$\frac{d\vec{L}}{dt} = \sum_i \vec{\tau}_i$$

- must measure  $\vec{L}$  and  $\vec{\tau}$  about same origin

units of  $\vec{L}$ : (mass)(length)<sup>2</sup>/(time)

MKS: Kg-m<sup>2</sup>/s

\* direction of  $\vec{L}$  is perpendicular to plane formed by  $\vec{r}$  and  $\vec{p}$

for system of particles  $\vec{L} = \vec{L}_1 + \vec{L}_2 + \dots$

$$\sum \vec{F}_{\text{int}} = \frac{d\vec{p}_{\text{tot}}}{dt} \Rightarrow \frac{d\vec{L}_{\text{tot}}}{dt} = \sum \frac{d\vec{L}_i}{dt} = \sum \vec{\tau}_i$$