

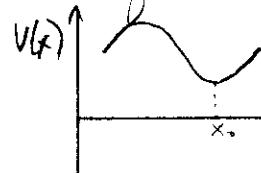
DISCUSSION 4/15/04

### Review for Exam

#### CHAPTER 5 $\Rightarrow$ Oscillations

Beginning with SHM  $F = m\ddot{x} = -kx$   
 $\Rightarrow x(t) = A \cos(\omega t - \phi)$   $\omega = \sqrt{\frac{k}{m}}$

$\Rightarrow$  Good approx for oscillations about any stable equilibrium pt.  
 if amplitude is small



- Next add a linear damping force

$$F = -b\dot{x} \Rightarrow$$

$$m\ddot{x} + b\dot{x} + kx = 0$$

OR

$$Dx(t) = 0 \quad \text{where} \quad D = m \frac{d^2}{dt^2} + b \frac{d}{dt} + m$$

Solutions:

Strong damping:  $\beta = \frac{b}{2m} > \omega_0$   $x(t) = A_1 e^{-\alpha_1 t} + A_2 e^{-\alpha_2 t}$   
 $\alpha = \beta \pm \sqrt{\beta^2 - \omega_0^2}$

Weak damping  $\beta < \omega_0$   $x(t) = A e^{-\beta t} \cos(\omega_1 t - \phi)$   
 $\omega_1 = \sqrt{\omega_0^2 - \beta^2}$

Critical  $\beta = \omega_0$   $x(t) = A e^{-\beta t} + B t e^{-\beta t}$

- Forced H.O.  $m\ddot{x} + b\dot{x} + kx = F(t)$

$$F(t) = f_0 \cos \omega t$$

$$\Rightarrow x(t) = \underbrace{B \cos(\omega_1 t - \phi) e^{-\beta t}}_{\text{transient}} + A \cos(\omega t - \delta)$$

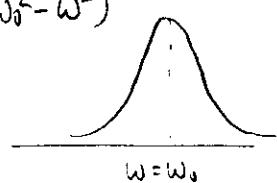
where  $\omega_1 = \sqrt{\omega_0^2 - \beta^2}$   $\hookrightarrow$  transient

$$A = \frac{f_0}{[(\omega_0^2 - \omega^2) + (2\beta\omega)^2]^{1/2}} \quad \tan \delta = \frac{2\beta\omega}{(\omega_0^2 - \omega^2)}$$

$\hookrightarrow$  resonance behavior

Arbitrary  $F(t)$

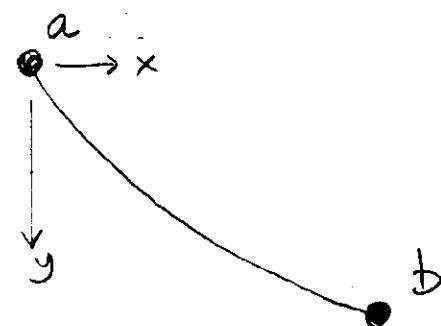
$$x(t) = \left( \frac{1}{m\omega_1} \right) \int_{-\infty}^t F(t') \sin \omega_1(t-t') e^{-\beta(t-t')} dt'$$



## CHAPTER 6: Calculus of Variations

Typical kind of problem - Find the path (thru space) that minimizes time for rollercoaster to travel from  $a$  to  $b$

$$dt = \frac{ds}{v}$$



$$\frac{1}{2}mv^2 = mgy \Rightarrow v = \sqrt{2gy}$$

$$t = \int \frac{1}{\sqrt{2gy}} [dx^2 + dy^2]^{\frac{1}{2}} = \text{minimum}$$

$\Rightarrow$  means nearby paths have nearly the same  $t$

$$\left[ \delta \int \frac{1}{\sqrt{2gy}} [dx^2 + dy^2]^{\frac{1}{2}} = 0 \right]$$

e.g. use  $x$  as indep. variable :

$$y = y(x)$$

$$\delta \int_{x_1}^{x_2} \frac{[1 + (\frac{dy}{dx})^2]^{\frac{1}{2}}}{[2gy]^{\frac{1}{2}}} dx = 0$$

$$\Rightarrow \delta \int_{x_1}^{x_2} F(y, y'; x) dx = 0$$

$$\boxed{\frac{d}{dx} \frac{\partial F}{\partial y'} - \frac{\partial F}{\partial y} = 0}$$

## CHAP 7

### HAMILTONS PRINCIPLE

$$\delta \int L dt = \delta \int \mathcal{L}(q, \dot{q}, t) dt = 0$$

$\Rightarrow$

$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{q}} - \frac{\partial \mathcal{L}}{\partial q} = 0$$

gives equations of motion

Multiple coords  $\Rightarrow$  same eq for each.

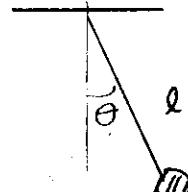
$$\boxed{\mathcal{L} = T - U}$$

OK - good technique to find equations of motion in many complex systems

Definitions:  $P_k = \frac{\partial \mathcal{L}}{\partial \dot{q}_k}$  = generalized momentum

$Q_k = \frac{\partial \mathcal{L}}{\partial q_k}$  = generalized force  $\dot{P}_k = Q_k$

$$r = l\dot{\theta} \Rightarrow T = \frac{1}{2}ml^2\dot{\theta}^2$$



$$U = mg l(1 - \cos\theta)$$

$$L = \frac{1}{2}ml^2\dot{\theta}^2 - mgl + mgl\cos\theta$$

$$P_\theta = ml^2\dot{\theta}$$

angular mom

$$Q_\theta = -mgl\sin\theta$$

torque

$$ml^2\ddot{\theta} = -mgl\sin\theta$$

### CONSTANTS + CONSERVATION LAWS.

1) If  $\frac{\partial L}{\partial q_k} = 0$  then  $\frac{d}{dt} P_k = 0 \Rightarrow P_k = \text{constant}$

2)  
a) Isolated system  $\Rightarrow$  all locations in space are equivalent  
 $\Rightarrow \delta L = 0$  if  $\vec{r}_\alpha \rightarrow \vec{r}_\alpha + \vec{R}$  for all  $\alpha$   
 $\Rightarrow \vec{P}_{\text{tot}} = \text{constant}$

b) All directions in space are equivalent  $\vec{L}_{\text{tot}} = \text{constant}$

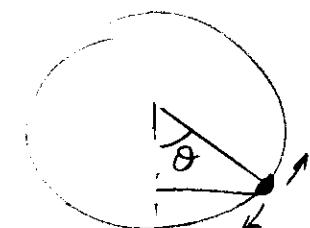
3) If  $\frac{\partial L}{\partial t} = 0$  then  $H \equiv \sum_k P_k \dot{q}_k - L = \text{constant}$   
 ↳ very often  $\sum_k P_k \dot{q}_k = \text{constant}$   
 ↳ often  $T + U$

### • Good Example Problem:

Bead on a rotating hoop

$$T = \frac{1}{2}$$

$$T = \frac{1}{2}m(R\dot{\theta})^2 + \frac{1}{2}m(Rsm\theta\omega)^2$$



$$U = mg R(1 - \cos\theta)$$

$$L = \frac{1}{2}mR^2\dot{\theta}^2 + \frac{1}{2}m\omega^2R^2\sin^2\theta$$

$$-mgR + mgR\cos\theta.$$

① Eg. of mot. m

②  $H = \text{constant}$ .

$$H = \frac{1}{2}mR^2\dot{\theta}^2 - \frac{1}{2}m\omega^2R^2\sin^2\theta + mgR - mgR\cos\theta = K.$$

$$\frac{1}{2}m\dot{x}^2 + U(x) = E \quad \text{- same form.}$$

## CHAP 8 Two Body CENTRAL FORCE PROBLEM.

$$\mathcal{L} = \frac{1}{2} M \dot{R}^2 + \frac{1}{2} \mu r^2 - U(r)$$

$\hookrightarrow$  C.M. moves with const. vel.

$\hookrightarrow$  conserved  $\Rightarrow$  motion confined to a plane

$\Rightarrow$

$$\mathcal{L} = \frac{1}{2} \mu [ \dot{r}^2 + r^2 \dot{\phi}^2 ] - U(r)$$

$\Rightarrow$

$$\textcircled{1} \quad l = \mu r^2 \dot{\phi} = \text{constant}$$

$$\textcircled{2} \quad \boxed{\mu \ddot{r} = \frac{l^2}{\mu r^3} - \frac{\partial U}{\partial r}}$$

$$\textcircled{3} \quad \boxed{H = \frac{1}{2} \mu \dot{r}^2 + \underbrace{\frac{l^2}{2\mu r^2}}_{U_{\text{eff}}} + U(r) = E(\text{constant})}$$

$$U_{\text{eff}} = U(r) + \frac{l^2}{2\mu r^2}$$

ORBIT EQUATION:  $u = \frac{1}{r}$

$$\boxed{\frac{d^2 u}{d\phi^2} = -u - \left( \frac{u}{l^2} \right) \frac{1}{u^2} F(u)}$$

PLANETS:  $F = -\frac{K}{r^2} \Rightarrow \frac{C}{r = \frac{C}{1 + e \cos \phi}}$

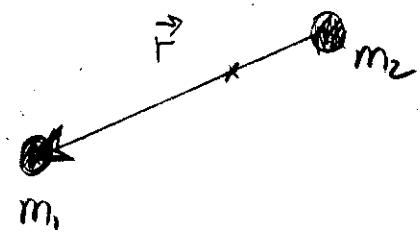
where

$$C = \frac{l^2}{K \mu}, \quad E = \frac{K^2 \mu}{2 l^2} (e^2 - 1)$$

$e = 0 \Rightarrow$  circle ;  $0 < e < 1 \Rightarrow$  ellipse ;  $e = 1 \Rightarrow$  parabola

$e > 1 \Rightarrow$  hyperbola

Kepler's Laws Follow from above.



## CHAPTER 9 - NON-INERTIAL FRAMES

### 1) Accelerating frames

$$\boxed{m\ddot{\vec{r}} = \vec{F} - m\vec{A}}$$

↳ "inertial force"

Constant acceleration  $\Rightarrow \vec{F}_{\text{inertial}}$  equivalent to uniform gravitational field

- Tidal Forces

$$\vec{F}_{\text{tidal}} = GM_{\text{moon}}m \left[ \frac{\hat{d}_0}{d_0^2} - \frac{\hat{d}}{d^2} \right]$$

### 2) Rotating frames

$$\begin{aligned}\vec{m\ddot{a}} &= \vec{F} - 2m\vec{\Omega} \times \vec{v} - m\vec{\Omega} \times (\vec{\Omega} \times \vec{r}) \\ &= \vec{F} + \vec{F}_{\text{CORIOLIS}} + \vec{F}_{\text{CENTRIFUGAL}}\end{aligned}$$

$$\vec{F}_{\text{cent}} = m\vec{\Omega}^2 \vec{r}$$

Near surface of earth  $\vec{g}_{\text{eff}} = \vec{g}_0 - \vec{\Omega}^2 R_E \sin\theta \hat{p}$

$$\Rightarrow \vec{m\ddot{a}} = m\vec{g}_{\text{eff}} + \vec{F}' - 2m\vec{\Omega} \times \vec{v}$$

↳ other non-gravitational forces

### CORIOLIS EFFECTS:

- air circulation around low pressure areas (hurricanes)
- projectile motion
- Foucault pendulum